**#Program to demonstrate destructor in c#.net.**

using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

namespace ConsoleApplication17

{

class Program

{

public int a;

Program(int num)

{

a = num;

for (int i = 1; i <= 10; i++)

{

Console.WriteLine(a + " x " + i + "=" + (a \* i));

}

}

~Program()

{

Console.WriteLine("it is destructor called");

Console.ReadLine();

}

public static void Main(string[] args)

{

Program p = new Program(10);

}

}

}